CODE MASTERS PRODUCTION BY DAVID AND RICHARD DARLING

THE RACE AGAINST TIME

You play Omar Khalifa, the legendary Sudanese runner. Your task is to run around the world carrying the torch of Sport Aid '88 and getting people to join The Race Against Time. This is done by raising a flag and lighting a flame in a bowl on each of six continents.

The game has over one hundred locations, many of which feature famous landmarks such as the Pyramids of Giza, Buckingham Palace, Mount Rushmore, The Kremlin and the Victoria Falls. See how many places you recognize while you play the game.

You start the game at dawn in the El Mowheli relief camp in Sudan, from where you must find the airport. Use the World map to choose your destination, then hit the ACTION key to go to that continent. Your task is to raise the flag and light the flame with your torch. . . .

THE CONTROLS. . . You may use either a joystick or the keyboard.

	KEYBOARD	JOYSTICK
UP/JUMP	K	Joystick up
DOWN/DUCK	M	Joystick down
LEFT	Z	Joystick left
RIGHT	X	Joystick right
ACTION (Take, Drop, Use)	SPACE	Joystick button

When you see a flashing arrow on the screen, you are able to go 'into' the screen to the next location. This is done by standing in front of the arrow and DUCKING.

THE PUZZLES. . . Along your journey, you will find certain objects which will help you solve problems encountered during your quest. For example, in Asia you will find a spanner. If you take this to Rome, you can turn off the tap by the fountain, allowing you to pass without getting wet!

HINTS. . .

- On no account let yourself get wet – your torch will go out and the game will be over!
- You are playing against the clock, so be quick
- Picking up an hourglass gives you more time
- Each time you light a flame, you are awarded a globe, and each time you raise a flag, you get a 'Change The World' symbol (at the top of the screen)
- When you have raised all the flags and ignited all the other flames, you must go to the United Nations Building and light the final flame
- Your percentage score shows how close you are to finishing the game.
- Watch out for the booby-trapped bridge! (Jump over the falling parts)

BY CODE MASTERS

The number one name in the game

LOADING

464: RUN" (ENTER)

664/6128: ¦TAPE (ENTER) RUN" (ENTER)

Get your special Global Race Number – and T-shirts too!



There's some great Sport Aid '88 T-shirts, records and games available from shops on every High Street – and all Midland Banks, schools and lots of major stores have stocks of the Entry Forms to join the Race Against Time. If you have problems finding Entry Forms, write with a large S.A.E. to: Sport Aid '88 – Information, 140 Battersea Park Road, London, SW11.

And don't forget, every person who joins Sport Aid '88 – whether they come from Birmingham, Bogota or Barcelona – is entitled to their own personal Global Race Number produced by laser printers from a massive computer database at the Sport Aid '88 Global Headquarters in London.

From 1 to 20,000,000 or more, this number will be a unique symbol of your involvement and effort – and in the UK it will even have your name on it!

So join up today, and remember:

"YOU CAN AFFECT THE WORLD YOU LIVE IN. CHANGE THE WORLD!"



THE RACE IS ON!

Welcome to The Race Against Time – the great global computer game, and the great global challenge of Sport Aid '88.

Sport Aid '88 is a global programme of sport, music and carnival to raise money and attention for children in the UK and worldwide. There's even a special 1,000 metre warm-up race for children aged 14 and under.

Everything climaxes in the next simultaneous 10km fun run called The Race Against Time, which starts at precisely 15.00 GMT all over the world on Sunday, September 11, 1988.

In 1986, The Race Against Time inspired 20 million people in 89 countries to run and raise money to help others. Leading the way was Omar Khalifa, the legendary Sudanese athlete, who lit a torch from an African relief camp fire and carried it through Europe to the United Nations in New York.

In 1988, Omar Khalifa is leading the way again, both in person – he has Global Race Number 1 – and through this Sport Aid '88 game. You can join him and millions of others in Sport Aid '88 by playing this game as well as signing up for your own Global Race Number.

It's fantastic fun – and very important too, because the money from this game and the attention raised by Sport Aid '88 will help save lives and build a better future for children all over the world. Join The Race Against Time now and Change The World!



A GLOBAL GIFT

Sport Aid '88 has issued a challenge to the world to join its effort to help kids – and Code Masters were among the very first to answer that call for action.

Code Masters approached Sport Aid '88 with a very special offer: to create the first-ever arcade adventure game for charity, and to work with Sport Aid '88 to make it the first-ever global game, played by millions in as many places as possible around the world.

This game – The Race Against Time – is the global gift of Code Masters to Sport Aid '88, and Code Masters is giving all its profits from sales of the game to support the work of Sport Aid '88 and its campaign to help children in need throughout the world.

CODE MASTERS – THE BEST GAMES POSSIBLE

That generosity matches the philosophy of David and Richard Darling when they established Code Masters in October 1986 – to give the customer the best games at the best prices possible. Within a year, this philosophy made Code Masters the UK's No. 1 computer games company.

The Race Against Time is one of the greatest games ever produced by Code Masters. Based on the actual theme of the Sport Aid program it is the result of a massive effort by the most famous names in game creation, particularly the best selling Oliver Twins, who have the additional excellent qualification of having run in the 1986 Race Against Time!

The game has been written for anyone to play, not just the computer experts, and to appeal to people in all parts of the globe. It's also a fun way to learn more about the world we all live in.

SPORT AID '88 – FIGHTING THE HIDDEN CRISIS

The Race Against Time game is just one part of the Sport Aid '88 effort to unite all 218 countries and inhabited territories in this programme to help fight the "hidden crisis" of hunger, poverty and disease which kills nearly 15 million children every year.

Worldwide, Sport Aid '88 hopes to inspire millions of people to "sign up", get their own unique Global Race Number and run The Race Against Time on Sunday, September 11.

From the efforts of hundreds of thousands of children raising funds, Sport Aid '88 has already given money to projects supporting orphans, disabled children, drought victims and street kids in Ethiopia, Zimbabwe, Botswana, Guatemala, Belize and Sudan, as well as a wide range of projects in the UK to help the disadvantaged and disabled.

SWITCH ON TO SPORT AID '88

It's easy to keep up to date with Sport Aid '88 – check out the special Sport Aid '88 reports every Saturday on the ITV networked show Get Fresh, listen out for news on your Independent Radio Station, and see the stories in the Early Times newspaper.

For more details about Sport Aid '88 and how to join The Race Against Time, write with a large SAE to: Sport Aid '88 – Information, 140 Battersea Park Road, London, SW11. Make sure you get your Global Race Number by signing up for the biggest race in history!

SPORT AID '88 – KIDS LEAD THE WAY

Because the focus is helping children, it will be children themselves who play a major role in Sport Aid '88 in their own worldwide events – and a boy and a girl aged 14 or under will be selected to represent their country or territory for the day of the big race.

All these children will then fly to New York, where they will come together before the United Nations at 15.00 GMT on Sunday, September 11, to signal – live on global TV – the start of The Race Against Time!



SPORT AID '88 WOULD LIKE TO THANK:

David and Richard Darling	Code Masters Production
The Oliver Twins	Coding
Stuart Ruecroft	Graphics
Peter Gabriel	Music
David Whittaker	Music Coding
Bruce Everiss	Concept
Mike Clark/Abigail Darling	Inlay Production
Nigel Fletcher	Design and Artwork

Peter Gabriel appears courtesy of Virgin Records Ltd.

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Made in England

MORE GREAT GAMES. . .

More great Code Masters games from the Oliver Twins for your Spectrum or Amstrad CPC include:

Dizzy	Pro Ski Simulator	Jet Bike Simulator
Ghost Hunters	Super Robin Hood	
Grand Prix Simulator	3D Starfighter	

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