JOYSTICK ONLY

Loading Instructions

Hit CTRL and small ENTER keys together then press PLAY then RETURN.

Rugby Manager is a management style game where you must put together the best players you can buy and take your team to the top of the league.

If you are one of the many people who think, 'I could do better than that!' now is your chance to test your managerial skills!

Once the game has loaded, a team is chosen at random and you will be asked to enter your name. Once this is done, your office will appear.

On your desk are a number of items, each referring to different game options.

These options are:

1 General Info	2 Transfer Market
3 Your Squad	4 Buy player
5 Check Team Stats	6 Resign as Manager
7 Play match	8 View Division 1
9 View Division 2	10 View Fixtures
11 View Weeks Fixtures	12 Load/Save data

Within each option, there are menus and sub-menus which control various parameters in the game.

The menus are listed below in more detail.

1 GENERAL INFORMATION

Gives you information regarding the club you are



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managing including which division you are in, the amount of money in the bank, your overall skill and morale levels, and your next opponents and their skill level.

2 TRANSFER MARKET

Shows all the players currently on the transfer market and relevant information. Should you wish to take one of your players off the transfer market, simply buy him back.

3 YOUR SQUAD

(a) Move Player

Selecting this will allow you to position any player within the team. When re-positioning a player, you will be asked which player you want to move and the position that you wish tomove him to. The player will then be automatically re-positioned.

(b) Sell Player

Allows you to place a player on the transfer market. Only when he has been sold to a club will you receive the transfer fee.

(c) Information

You may obtain detailed information about any player or place including number of appearances, tries scored, skill level, morale and value.

4 BUY PLAYER

Allows you to buy a player on the transfer market providing that you have enough money. You cannot buy a player if you have no room in your squad.

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5 CHECK TEAM STATISTICS
You may check the skill and morale of any team and the skill and morale of all the players in that team.

6 RESIGN AS MANAGER
Should the pressures of the game become too much for you, selecting this allows you to quit the current game.

7 PLAY MATCH
This is the most important option in the program. As the game plays, the vertical bar shows the position of the ball. The window at the bottom of the screen shows a running commentary of the game and at the right of the screen is the elapsed time.
Pressing *'Enter'* speeds up the commentary, and hence the game.
At the end of the match, all the other weeks results are shown.
To ensure realism, the computer will actually play each game memory. As a result, a delay occurs as each game is played. You are then given the amounts of money in (gate receipts etc.) and money out (wages, transport etc.)

8 VIEW DIVISION 1
Shows you how each team is doing in division 1, how many games they have won, drawn and lost and how many points they have.

9 VIEW DIVISION 2 Shows all the teams in division 2.

10 VIEW FIXTURES Shows you who your team is playing and whether the match is home or away.

11 VIEW WEEKS FIXTURES
Shows you who is playing who in the current week.

12 LOAD/SAVE DATA
'Load Data' allows you to restore a previously saved game position. This can be used to extend a game over many seasons. 'Save Data' allows you to save your current game position to cassette. To do this, insert a blank cassette into your cassette unit, press Record & Play, then select
Save Data.

LADEANLEITUNGEN

CTRL und kleines ENTER drücken, anschliessend PLAY und RETURN.
Dieses Spiel erfordert eine gewisse Kenntnis der englischen sprache.

INSTRUCTIONS DE CHARGEMENT

Tapez sur la touche CTRL et la petite touche ENTER puis appuyez sur PLAY et RETURN.
Des notions d'anglais vous seraient utiles.

ISTUZIONI PER IL CARICAMENTO

Colpite CTRL e il piccolo ENTER poi premete PLAY e poi RETURN.

Per poter giocare, occorre avere una discreta conoscenza dell'inglese.

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