AMSTRAD·SCHNEIDER·464·664·612

SUPER NUDGE 2000 is a superb simulator of a modern fruit machine incorporating many of the features found on them. You are given £1.00 to play with. Good luck and don't break the bank too much!

FEATURES

START

Self explanatory. This also acts as the collect key on a win.

HOLD

When 'HOLD' is flashing, you may prevent any of the reels from spinning by moving the marker and pressing fire to select/de-select it.

GAMBLE

On a win the two amounts either side of the win amount will flash. Use gamble to raise or lower the win. It is also used when you have filled the fruit bank in order to select Spin-A-Win, Nudges, Stop-A-Reel or Cash Plus and to gamble on the Nudges. Should you lose twice in a row on the cash win section, you will win the lower gamble amount.

FEATURE HOLD

The feature mentioned the Fruitbank Accumulator at the top of the screen. On some of the reel symbols is a number. This relates to the number of letters that are lit, for example; a cherry with a '3' on it, a pear and a plum with a '1' on it, will light the first four letters. A fruit with a '?' on it will cause the light to move up and down the letters. Pressing 'FIRE' will stop it. The aim is to stop the light on the last letter, filling the Fruitbank.



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When full you can select either Spin-A-Wheel, Nudges, Cash Plus or Stop-A-Reel.

When feature hold is lit the letters stay lit. At all other times they are cleared.

SPIN-A-WHEEL

This will spin the first reel and stop it randomly. The other two reels will than spin. If the second reel comes up with a match before the third, then a two reel win is registered, otherwise, all three reels are matched. Repeat will re-spin the first reel.

STOP-A-REEL

All three reels will spin, you must stop them one at a time to make a winning combination. To stop a reel, move the cursor to that reel and hold 'FIRE' down when the desired symbol appears.

CASH PLUS

Whenever a '£' symbol appears on the win line, 10p will be added to the Cash Plus bank at the left of the screen. This is collected on selecting the Cash Plus option.

NUDGES

When you select this option, the Nudge bank will flash, pressing fire will give you the lighted number of nudges. To nudge a reel either up or down, move to that reel and push the joystick up or down.

NOTE: All the nudges MUST be used.

LOADING INSTRUCTIONS

AMSTRAD 464:
Press CNTRL and small ENTER

AMSTRAD 664/6128:
Type/TAPE and Press RETURN
Press CNTRL and small ENTER

CONTROLS

Use Joystick

SUPER NUDGE 2000

SUPER NUDGE 2000 ist ein ausgezeichneter Simulator eines modernen Spielautomaten und bietet viele Spielautomatenfunktionen. Sie erhalten £ 1 als Spielgeld. Viel Glück – und sprengen Sie nicht die Bank!

LADEANWEISUNGEN

AMSTRAD 464: CNTRL und kleine ENTER – Taste drücken.
AMSTRAD 664/6128: I TAPE eintippen und RETURN drücken.
CNTRL und kleine ENTER – Taste drücken.

STEUERUNG

Joystick.

SUPER NUDGE 2000

SUPER NUDGE 2000 è una superba simulazione di una moderna macchinetta mangiasoldi, che incorpora molte delle sue caratteristiche.
All'inizio, ti viene data 1 sterlina per giocare. Buona fortuna, e non sbancare troppo!

ISTRUZIONI DI CARICAMENTO

AMSTRAD 464: Premi CNTRL e INVIO (ENTER) piccolo.
AMSTRAD 664/6128: Batti I TAPE e premi RETURN.
Premi CNTRL e INVIO (ENTER) piccolo.

CONTROLLI

Usa il Joystick.

SUPER NUDGE 2000

SUPER NUDGE 2000: magnifique simulateur d'une machine à sous moderne comportant de nombreuses fonctions assurées par celle-ci. Vous disposez d'une livre sterling . Bonne change . . . attention à ne pas fair sauter la banque!

INSTRUCTIONS DE CHARGEMENT

AMSTRAD 464: Appuyez sur CNTRL et petit ENTER.

AMSTRAD 664/6128: Tapez sur RETURN.
Appuyez sur CNTRL et petit ENTER.

COMMANDES

Manette.

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