

BUBBLER

After a hundred years or more you discover that VADRA'S assistant, a lesser wizard called KINTOR who had helped VADRA to overthrow IRKON, has now been imprisoned. KINTOR'S power was increasing and would soon be equal to that of VADRA and VADRA feared this as KINTOR was becoming sympathetic to the plight of the IRKON people. Before his powers became too great, VADRA encapsulated KINTOR in a sphere of energy which slowly drained his life force, and then condemned him to a dungeon.

Before KINTOR became completely powerless he endowed you with the ability to move and fire globules of energy which will destroy any living entity in its path, so that you can escape from the prison with vital information on how to destroy VADRA. As KINTOR'S powers were being diminished your ability to move was limited to only a short period of time.

KINTOR told of magic corks that he had created and hidden in the city of IRKON which would stop the BUBBLERS and diminish the power of VADRA. As VADRA'S power is gradually diminished, KINTOR'S power is thus rejuvenated, giving you extra time to complete your mighty task.

The corks have been hidden under trapdoors which you must pass through, but beware, some of the trapdoors emerge over the black void of the prison floor which kill you. VADRA'S spellbound followers, the guardians of the prison, can also pass through these trapdoors but only you know how to pick up the magic corks. Beware of other dangers in VADRA'S prison, as your now formless body is delicate and is easily pierced by sharp objects.

If you can cork all the BUBBLERS in the prison you will escape and the knowledge that KINTOR has given you will destroy VADRA.

CAN YOU CORK THE BUBBLER?

BUBBLER Features

Bubblers	Omni-Directional 3D Movement
Corks	Impaling Spikes
Trapdoors	Cork Display
Materialisation Pads	Bottle Countdown
Jump Button	Hi-Score
Poison Bottles	Multi Angled Slopes
Multi Staged 3D Scenario	Spinning Alien
Continuous Pause	Crabs
On Screen Scoring	Firing Flying Saucer
Automatic Collection Feature	Exit Level Trapdoor
Amazing Animation	Mystery Bubble
Direction Gauge	Explosions
Revolutionary Scrolling	Timer
Tests	Scrolling Messages
Extra Lives	Extra Time
Shadows	2 Player Game
Firing	Mystery Tunnels
Realistic Materialisation	Extra High Jump

Loading Instructions

Type RUN "BUBBLER

Keyboard Controls

Rotate Left: Z, C, B, M, », /.

Rotate Right: X, V, N, «, ?, /.

Move Forward: A, S, D, F, G, H, J, K, L, :, ;, /.

Fire: W, R, Y, I, P, J.

Jump: Q, E, T, U, O, @.

Pause: ESCAPE.

Joystick Controls

Your adventurer can be fully controlled using the joystick, by replacing the Left, Right, Forward, Fire and Jump commands.

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