

The background is a light-colored collage of automotive-themed elements. It includes several circular gauges: a large speedometer with a needle pointing to 700, a tachometer with markings for 2000, 3000, 4000, 5000, and 6000 RPM, and a fuel gauge with a needle pointing to the 'F' (Full) mark. There are also three circular symbols with crosshairs, resembling target or alignment marks. The text 'BURNIN' RUBBER' is written in a large, bold, black, cursive font across the center. Other faint text elements include 'MP' and 'URBO' at the bottom left, and 'FUEL' at the bottom right.

Burnin' Rubber

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BURNIN' RUBBER

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BURNIN' RUBBER

SCENARIO

The famous 24-hour race is about to begin. Your breath is held as you await the sound that signals the start. As your knuckles turn white from the taut grip you exert on the steering wheel, the horn blows and your 3000cc Turbo-charged Porsche roars powerfully as the tyres squeal into life. The stench of Burnin' Rubber fills your nostrils and you realise that the next 24 hours are going to be the most dangerous you have ever faced.

SET-UP/LOADING

Set-up the machine, insert your paddle controller and ROM cartridge as described in the computer user manual. The game will load automatically.

In the case of the 464/6128 Plus the game will self-load after a period of 30 seconds. However, you may start the game immediately by selecting [f2] from the startup menu. If you wish to enter the game from BASIC, this can be achieved by typing IGAME.

CONTROLS

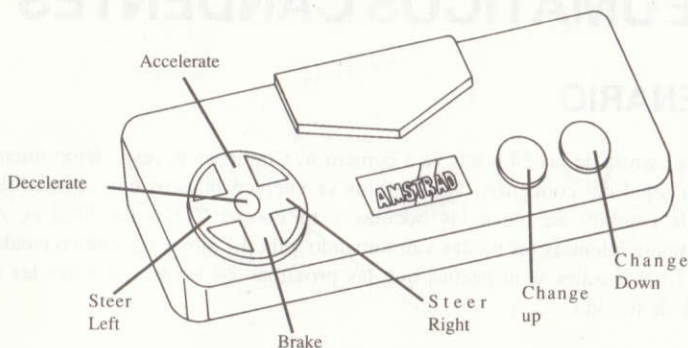
You are offered the option to control either automatic or manual versions of your Porsche. Although the automatic version is easier to drive, it does not offer as efficient control over your acceleration as the manual model.

Your vehicle may be controlled in one of two ways:

1. Using the paddle controller supplied, as follows:

PADDLE UP	-	ACCELERATE
PADDLE DOWN	-	BRAKE
PADDLE LEFT	-	STEER LEFT
PADDLE RIGHT	-	STEER RIGHT
PADDLE CENTRED	-	DECELERATE
LEFT FIRE	-	CHANGE GEAR UP (IN MANUAL MODE)
RIGHT FIRE	-	CHANGE GEAR DOWN (IN MANUAL MODE)
P or 	-	PAUSE/UNPAUSE

2. Using the keyboard on the 464/6128 Plus, you may define the keys you wish to use by selecting the appropriate option from the game menu.



STATUS & SCORING

Above the play area, is your cockpit display. This shows the status of your car and performance as follows:

- | | | |
|-------------|---|---|
| 1. SCORE | - | Score achieved so far. |
| 2. TIME | - | Time left to reach next checkpoint. |
| 3. SPEED | - | Your current speed. |
| 4. LAP | - | Current lap (out of four). |
| 5. GEARS | - | Displays which gear you are in. |
| 6. REV. BAR | - | Displays the amount of revs you are generating; if this level starts creeping into the red zone, your engine will overheat. |

GAMEPLAY

You control a customised Porsche in the famous 24-hour road race. Four laps of adrenalin- pumping action as you desperately attempt to reach each of the four checkpoints per lap before your time runs out! But not only is the clock against you - every other racing driver has entered with dreams of becoming the World Champion, so those tracks are pretty crowded! Negotiate tight turns with skilful use of the gears, otherwise you may skid uncontrollably and end up plastered over one of the many trackside billboards! As the hours draw on, and night begins to fall, oil patches begin to appear where least expected on the now well-travelled track - avoid them at all costs!

When day dawns again, the winner of the 24-hour race will be decided. Can you become champion - or will you even survive?

NEUMATICOS CANDENTES

ESCENARIO

La famosa carrera de las 24 horas va a comenzar. Contienes tu respiración mientras esperas la señal del comienzo. Tus nudillos se vuelven blancos con el tacto de la palanca de cambio. Se tocan las bocinas y tu Porsche Turbo de 3000 cc ruge poderosamente mientras las ruedas van tomando vida. El olor a neumático candente llena tus fosas nasales y sospechas que las próximas 24 horas van a ser las más peligrosas de tu vida.

CONFIGURACION / CARGA

Configura tu ordenador. Inserta el joystick y el cartucho ROM como se describe en el manual del usuario de tu ordenador. El juego se grabará automáticamente. En el caso del 464 / 6128 + el juego se autocargará después de 30 segundos. No obstante, tu puedes empezar el juego inmediatamente seleccionando [F2]. Si deseas entrar en el juego desde BASIC teclea "JUEGO".

CONTROLES

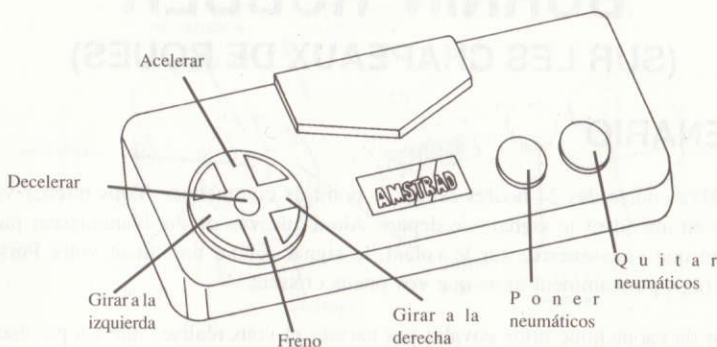
Tienes la opción de controlar cualquiera de las versiones automática o manual de tu Porsche. Si bien la versión automática es más fácil de conducir, no ofrece un control tan eficiente sobre la aceleración como en el modo manual.

Tu vehículo puede ser controlado de una de las dos maneras:

1. Usando el joystick

Joystick arriba:	acelerar
Joystick abajo:	freno
Joystick a la izquierda:	girar a la izquierda
Joystick a la derecha:	girar a la derecha
Joystick centrada:	decelerar
Fuego izquierda:	poner neumaticos (en modo manual)
Fuego derecha:	quitar neumaticos (en modo manual)
P o 	pausa

2 Usando el teclado en el 464 / 6128 + puedes definir las teclas que quieres usar seleccionando la opción apropiada del menú del juego



SITUACION / PUNTUACION

Encima del area de juego, se encuentra tu cabina. Esta muestra la situación de tu coche y su interpretación es la siguiente:

1 PUNTUACION	puntuación
2 TIEMPO	tiempo de llegada al próximo punto de control
3 VELOCIDAD	tu velocidad actual
4 VUELTA	vuelta actual (de las cuatro)
5 MARCHAS	muestra en que marcha estás
6 REVOLUCIONES	indica las revoluciones del motor. Si entras en la zona roja tu motor se calentará

JUEGO

Tu conduces tu Porsche en la famosa carrera de las 24 horas. Cuatro vueltas en las que hervirá tu adrenalina mientras tratas de llegar desesperadamente a cada uno de los cuatro puntos de control antes de que tu tiempo termine. Pero no solo el reloj está contra tí, los demás pilotos tienen el sueño de llegar a ser campeones del mundo y el circuito esta abarrotado. Toma las curvas correctamente o de lo contrario serás aplastado por uno de ellos. Las horas van pasando y va cayendo la noche. Manchas de aceite empiezan a aparecer donde no se esperaban en nuestro conocido circuito.

Quando despunta el nuevo día, el ganador de la carrera de las 24 horas se decidirá. ¿ Podrás ser el campeón ? o al menos, ¿ podrás sobrevivir?

BURNIN' RUBBER

(SUR LES CHAPEAUX DE ROUES)

SCENARIO

La célèbre course des 24 heures est sur le point de commencer. Vous retenez votre souffle en attendant le signal de départ. Alors que vos doigts blanchissent par la pression que vous exercez sur le volant, le signal sonore retentit et votre Porsche Turbo rugit puissamment alors que vos pneus crissent.

L'odeur du caoutchouc brûlé envahit vos narines et vous réalisez que les prochaines 24 heures seront les plus dangereuses que vous ayez jamais affrontées.

CONFIGURATION/CHARGEMENT

Configurez la machine. Insérez votre manette de jeux et la cartouche ROM comme décrit dans le manuel d'utilisation de l'ordinateur. Le jeu se chargera automatiquement. Dans le cas du 464 ou 6128 Plus, le jeu se charge automatiquement après 30 secondes. Cependant, vous pouvez lancer le jeu immédiatement en choisissant la touche F2 du menu principal. Si vous souhaitez lancer le jeu sous Basic, tapez IGAME.

CONTROLES

La possibilité vous est offerte de choisir votre Porsche avec boîte automatique ou boîte manuelle. Bien que la version automatique soit plus facile à conduire, elle ne vous offre pas la possibilité de contrôler efficacement l'accélération de votre véhicule aussi bien que la boîte manuelle.

Votre voiture peut être contrôlée de l'une des façons suivantes:

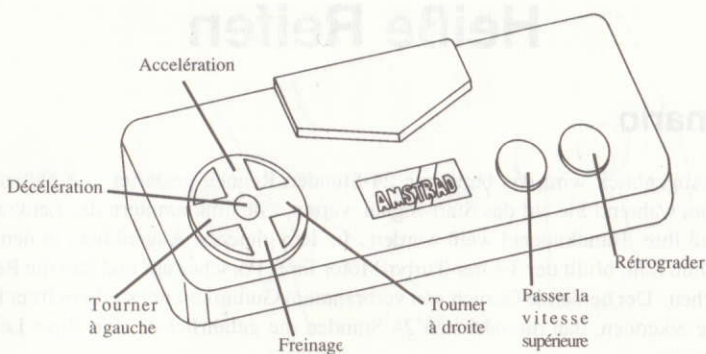
1. En utilisant la manette de jeux fournie comme suit:

Manette vers le haut	Accélération
Manette vers le bas	Freinage
Manette vers la gauche	Tourner à gauche
Manette vers la droite	Tourner à droite
Manette au milieu	Décélération
Bouton de tir gauche	Passer la vitesse supérieure (en mode manuel)
Bouton de tir droit	Rétrograder (en mode manuel)

P ou 

Pause/arrêt de la pause

2. En utilisant le clavier du 464/6128 Plus, et en sélectionnant l'option appropriée à partir du menu du jeu.



ETAT ET SCORES

La zone de jeu est l'affichage du tableau de bord qui montre l'état de votre voiture et les performances comme indiqué cidessous:

1. SCORE - Score réalisé jusqu'à maintenant
2. TEMPS - Temps restant pour atteindre le prochain point de contrôle
3. VITESSE - Votre vitesse actuelle
4. CIRCUIT - Circuit actuel (l'un des 4)
5. RAPPORT - Affiche la vitesse à laquelle vous êtes
6. COMPTE - Affiche le régime moteur auquel vous êtes Si le niveau atteint la zone rouge, le moteur surchauffera

PRINCIPE DU JEU

Vous pilotez une Porsche dans la célèbre course des 24 heures. Quatre circuits vous éprouvent nerveusement alors que vous essayez désespérément d'atteindre chacun des 4 points de contrôle avant que le temps qui vous est imparti ne soit écoulé. Vous devez non seulement vous battre contre la montre mais aussi contre chaque pilote qui caresse l'espoir de devenir un jour le champion du monde, avec les pistes envahies par la foule ! négocier les virages dangereux en utilisant adroitement les vitesses, sinon vous risquez de faire des dérapages incontrôlés et finir votre course dans l'un des nombreux rails de sécurité. Alors que les heures s'écoulent et que la nuit commence à tomber, des tâches d'huile qu'il vous faut éviter à tous prix commencent à apparaître aux endroits les plus inattendus de la piste.

Lorsque l'aurore apparaîtra, le vainqueur des 24 heures sera connu. Deviendrez vous champion ou survivrez-vous seulement?

Heiße Reifen

Szenario

Jeden Augenblick wird das berühmte 24-Stunden-Rennen gestartet. Sie halten den Atem an, während Sie auf das Start-Signal warten. Sie umklammern das Lenkrad so fest, daß Ihre Handknöchel weiß werden. In dem gleichen Augenblick, in dem der Startschuß fällt, brüllt der 3-Liter-Turbo-Motor Ihres Porsches auf und läßt die Reifen quietschen. Der beißende Geruch von verbranntem Gummi brennt sticht in Ihrer Nase und Sie erkennen, daß die nächsten 24 Stunden die gefährlichste Zeit Ihres Lebens sein werden.

Aufbau/Laden

Bauen Sie das Gerät auf, schließen Sie den Joystick und das ROM Modul an, wie im Computer-Handbuch beschrieben. Das Spiel lädt dann automatisch.

Beim 464/6128 PLUS lädt sich Spiel selbsttätig nach ungefähr 30 Sekunden. Sie können jedoch durch Drücken von [F2] innerhalb des Startup-Menüs das Spiel sofort laden. Mit der Eingabe I GAME können Sie das Spiel auch von Basic aus laden.

Steuerung

Sie haben die Möglichkeit zwischen einem Porsche mit Handschaltung und einem mit Automatik-Getriebe zu wählen. Die Automatik-Version ist zwar einfacher zu fahren, gibt ihnen jedoch nicht das gleiche Maß an Kontrolle über die Beschleunigung wie die handgeschaltete Version.

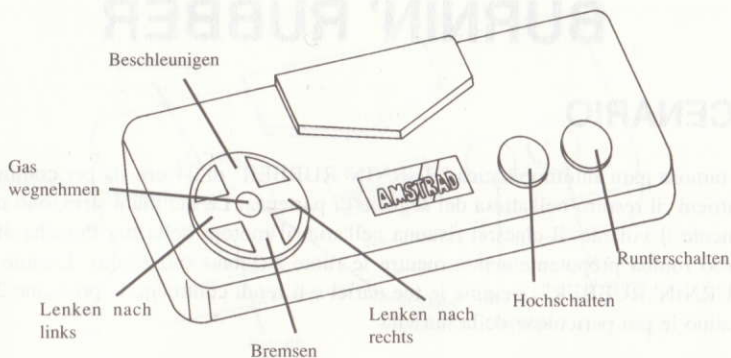
1. Mit dem mitgelieferten Joystick.

Joystick hoch	Beschleunigen
Joystick runter	Bremse
Joystick nach links	Lenken nach links
Joystick nach rechts	Lenken nach rechts
Joystick in Mittenstellung	Gas wegnehmen
Linker Feuerknopf	Hochschalten (nur bei Handschaltung)
Rechter Feuerknopf	Runterschalten (nur bei Handschaltung)

P oder **II**

Pause/Spiel fortsetzen

2. Wenn sie das Keyboard des 464/6128 Plus verwenden, können Sie mit Hilfe der entsprechenden Option des Spiel-Menüs die entsprechenden Tasten festlegen.



Status und Punkte

Über dem eigentlichen Spielfenster sehen Sie das Cockpit Ihres Wagens. Hier finden Sie Angaben zum Zustand und zur Leistung des Fahrzeugs:

- | | |
|--------------------|---|
| 1. Punktestand | Bisher erreichter Punktestand |
| 2. Zeit | Verbliebene Zeit, um nächsten Kontrollpunkt zu erreichen |
| 3. Geschwindigkeit | Die gegenwärtige Geschwindigkeit |
| 4. Runde | Zeigt an, in welcher Runde (von vier möglichen) Sie sich befinden |
| 5. Gang | Zeigt an, in welchem Gang Sie sich befinden |
| 6. Drehzahlmesser | Zeigt die Drehzahl an. Bei Drehzahlen im "roten Bereich" droht der Motor zu überhitzen. |

Spiel-Gedanke

Während des berühmten 24-Stunden-Rennens steuern Sie einen speziell für Sie gebauten Porsche. Ihr Adrenalin-Spiegel steigt während der 4 zu fahrenden Runden, denn Sie müssen unbedingt die vier Kontrollpunkte pro Runde erreichen, bevor die hierfür vorgesehene Zeit abläuft. Aber Sie haben nicht nur die Uhr gegen sich, sondern auch eine Menge anderer Rennfahrer, von denen jeder vom Gewinn der Weltmeisterschaft träumt - es ist also eine Menge los auf der Rennstrecke. Steuern Sie vorsichtig um die engen Kurven und schalten Sie gefühlvoll, sonst finden Sie sich nach einer "Rutschpartie" noch an einer der zahlreichen Werbetafeln wieder! Das Rennen dauert an, es beginnt dunkel zu werden und gerade an den Stellen, wo man es am wenigsten erwartet, bilden sich gefährliche Ölflecken, denen Sie auf jeden Fall ausweichen sollten!

Wenn der Tag wieder anbricht, wird der Gewinner des 24-Stunden-Rennens feststehen. Werden Sie der Champion - oder haben Sie zumindest überlebt ?

BURNIN' RUBBER

SCENARIO

La famosa gara automobilistica "BURNIN' RUBBER" di 24-ore sta per cominciare. Trattieni il respiro nell'attesa del segnale di partenza. La tue mani stringono nervosamente il volante, il clacson risuona nell'aria, il motore della tua Porsche 3000cc Turbo romba prepotentemente, mentre le ruote stridono sull'asfalto. L'odore della "BURNIN' RUBBER" riempie le tue narici e ti rendi conto che le prossime 24 ore saranno le più pericolose della tua vita.

INSTALLAZIONE/CARICAMENTO

Predisponi la macchina ed inserisci il joystick a manopola e la cartuccia ROM del gioco come descritto nel manuale di istruzioni. Il gioco verrà caricato automaticamente.

Nel caso del 464/6128 Plus, il gioco si autocarica dopo un pausa di 30 secondi. Poi puoi avviare immediatamente il gioco scegliendo [f2] dal menù di avvio (startup). Se vuoi avviare il gioco dal BASIC, puoi farlo scrivendo !GAME alla tastiera e confermando con [RETURN].

COMANDI

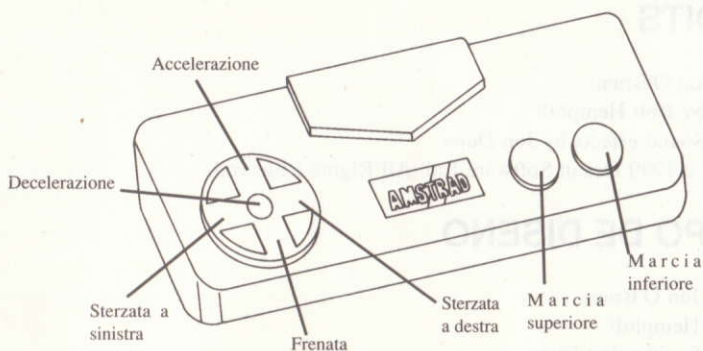
Hai la possibilità di guidare la tua Porsche sia con cambio automatico che manuale. Anche se il cambio automatico consente una guida più facile, nelle accelerazioni non offre la stessa efficienza e padronanza della macchina rispetto al cambio manuale.

La macchina può essere guidata in due modi:

1.

MANOPOLA SU	-	ACCELERAZIONE
MANOPOLA GIÙ	-	FRENATA
MANOPOLA A SINISTRA	-	STERZATA A SINISTRA
MANOPOLA A DESTRA	-	STERZATA A DESTRA
MANOPOLA AL CENTRO	-	DECELERAZIONE
PULSANTE FUOCO SINISTRO	-	MARCIA SUPERIORE (CAMBIO MANUALE)
PULSANTE FUOCO DESTRO	-	MARCIA INFERIORE (CAMBIO MANUALE)
P oppure 	-	PAUSA/RIPRESA

2. Usando la tastiera sul 464/6128 Plus, puoi definire i tasti che vuoi scegliendo l'opzione appropriata dal menù di gioco.



SITUAZIONE E PUNTEGGIO

Sopra l'area di gioco viene visualizzata la cabina di pilotaggio con gli strumenti che indicano la situazione della vettura durante la corsa, le sue prestazioni ed il punteggio come segue:

- | | | |
|-------------|---|---|
| 1. SCORE | - | Il PUNTEGGIO progressivo raggiunto |
| 2. TIME | - | Il TEMPO che manca al successivo punto di controllo |
| 3. SPEED | - | VELOCITA' attuale |
| 4. LAP | - | GIRO di pista attuale (fino al quarto) |
| 5. GEARS | - | La MARCIA innestata attualmente |
| 6. REV. BAR | - | Visualizza il CONTAGIRI del motore: se il livello raggiunge l'area rossa il motore si surriscalda e quindi fonde. |

GIOCO

Sei alla guida della tua Porsche personalizzata in gara nella "Burnin' Rubber", la famosa 24-ore. Quattro giri di scariche di adrenalina, durante i quali tenti disperatamente di raggiungere in tempo utile i 4 punti di controllo previsti per ognuno dei 4 giri di pista. Ma non solo il cronometro è contro di te: tutti i piloti concorrenti hanno preso il via con la speranza di diventare Campioni del Mondo, perciò la pista è incredibilmente affollata! Affronta le curve con la massima cura e un perfetto uso del cambio, altrimenti potresti sbandare e finire di schiantarti su uno dei molti cartelloni pubblicitari ai bordi della pista! Lungo l'ormai noto tracciato, con il trascorrere delle ore ed il sopraggiungere della notte, incominciano ad apparire macchie d'olio dove meno te le aspetti: evitale ad ogni costo!

Quando torna di nuovo giorno, verrà proclamato il vincitore della 24-ore. Hai vinto o almeno sei sopravvissuto?

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Grafica di Rob Hemphill

Musica ed effetti sonori di Jon Dunn

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CREDITS

1. [illegible]

2. [illegible]

3. [illegible]

EQUIPE DE TRAVAIL

1. [illegible]

2. [illegible]

AUTEURS

1. [illegible]

2. [illegible]

3. [illegible]

4. [illegible]

OBLIGATIONS

1. [illegible]

2. [illegible]

3. [illegible]

4. [illegible]

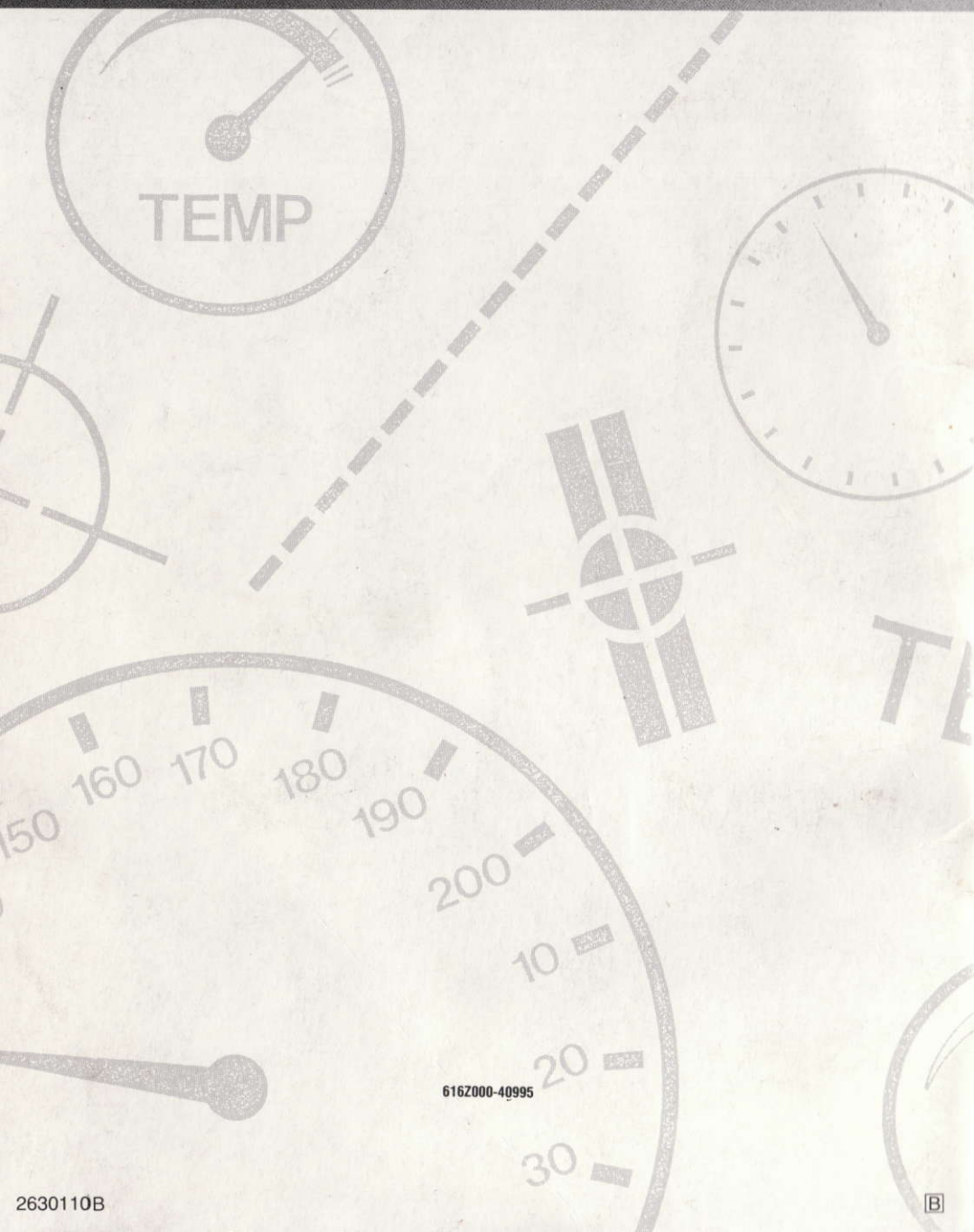
AUTORI

1. [illegible]

2. [illegible]

3. [illegible]

4. [illegible]



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