

COMPUTER MANIACS 1989 DIARY

INSTRUCTIONS

SCREEN LAYOUT

DAY	DATE	WEEK	TIME
DISPLAY PANEL			
MENU PANEL	(ALARM) TIMERS (EGG)	GRAPHIC DISPLAY	

HOW TO PROCEED

All your options and choices are presented to you in the MENU PANEL. Simply move the highlight bar over the required choice by using the keys:

Q = up. A = down. SPACE BAR to select.

MAIN MENU

1. C.M.D. OPTIONS

If you select joystick, your choices can be selected by: (↑) for up and (↓) for down, and press FIRE to select.

ST version - this option is not available. Keyboard and mouse can both be used together.

2. FACTS MENU

- a. Personal Facts.
 - i. Edit/Review Data - use this option to input your own data. This will appear automatically on the correct date/ day of your diary.
 - (I)nsort: Enter date (dd/mm). e.g. for 7th August, type 0708 then RETURN/ENTER.
Enter data, up to 30 characters. Each entry is stored as a line number.
 - (E)dit: Line number to edit. Input line to edit, date and text are then shown. Use backspace/delete to correct.
 - (D)elete: Delete a line number.
 - (N)ext page: View the data file.
 - (Q)uit: Return to menu.
 - ii. Save Data - to disc or tape. Follow on screen instructions.
 - iii. Load Data - load previously saved data from disc or tape.
 - iv. New Data - delete all personal data currently stored in the computer's memory.
- b. Daily Facts.
 - i. Today's Facts. Facts concerning this day in history.
 - ii. Your weight (a simple analysis).
Input: Sex (M/F). Height in centimetres. Weight in kilogrammes.
(C'mon! Don't take it out on the computer!)
- c. Computer Facts. A list of useful telephone numbers, including leading hardware manufacturers, software houses and computer magazines.
- d. Weather Forecast (Daily) Ideal for planning weekend picnics, holidays, etc.

3. CLOCK/DATE MENU

- a. Set Date/Time
Today's date (dd/mm).
e.g. 12th March
Type 1203 then RETURN/ENTER
Time (hh/mm)
e.g. 9.00 am
Type 0900 then RETURN/ENTER
Then type 'a' for am
or 9.00 pm
Type 0900 then RETURN/ENTER
Then type 'p' for pm
- b. Show Month. Input month to display (mm). e.g. for May type 05 then RETURN/ENTER
- c. Date of Birth. Input your date of birth (dd/mm/yy). e.g. 29th June, 1972
Type 290672 then RETURN/ENTER
- d. Horoscope. Displays today's horoscope for current birthday or new birthday when entered.
- e. Bio-Rhythm Display. (this option not available on CBM64/128 versions)
These display the peaks and troughs (or high and lows) of your well-being on three headings:
E = emotional well-being. M = mental well-being. P = physical well-being.
The display is for the current birthday or new birthday when entered.

4. TIMERS MENU

- a. Set/Clear Alarm Clock
Input the time you want the alarm to go off (hh/mm)
e.g. i. 7.24 pm (1924 then RETURN/ENTER - or 0724 then RETURN/ENTER, then type 'p' for pm)
ii. 7.24 am (0724 then RETURN/ENTER - or 0724 then RETURN/ENTER, then type 'a' for am)
Once set, this menu option changes to 'clear alarm clock', which has to be selected before a new time can be inputted.
- b. Multi-Egg Boilerama System (M.E.B.S.). Input size of egg (1 to 5). Choose type of boiled egg required. Alternatively, input a time for timer to trigger (mm/ss) e.g. 2 minutes 40 seconds (0240)
- c. Reaction Timer
Try your hand at a Grand Prix start. There are four cars on the grid. Each car starts in sequence. The faster your reaction time when the lights turn green, the further your car will travel down the track.
To start the sequence, press a key when ready. The light will now turn green at any time between 2 and 7 seconds. (Up to four people can try their hand in a race). Pressing a key before the light turns green disqualifies the player.

5. WACKY SNACKS

- a. Standard - when you get a bit peckish or
- b. Supremo - to get your mouth watering.

6. GAMES MENU

- a. Trivia Quiz.
- b. Hangman.
- c. Wordsquare.