

COSTA CAPERS GAME INSTRUCTIONS

During the game, you have to control a small fun-loving character who goes by the name of Ted Blewitt.

He is over-worked and under-paid and he dearly wishes to get away and have lot's of fun in Spain.

TIME TO LOAD - T MINUS '167'

COSTA CAPERS GAME INSTRUCTIONS

To control the man, you move him either LEFT or RIGHT together with a JUMPing action if required.

Throughout the game, there are lot's of different objects that may be used to help Ted on his journey. To use an object, there is a PICKUP key which is used to add the item to the inventory and remove it from the screen.

TIME TO LOAD - T MINUS '1153'

COSTA CAPERS GAME INSTRUCTIONS

All the objects have different effects on the rest of the game by controlling different aspects in each screen. They can sometimes help but can also make progress very difficult.

The object of the game is to get the camera (complete with 36 exposure film), and to carry it with you to Spain while taking some snap-shots along the way.

TIME TO LOAD - T MINUS '1137'

COSTA CAPERS GAME INSTRUCTIONS

When all 36 pictures have been taken,
then you have to guide Ted to the film
developing shop.

Unfortunately the shop is not very well
sign-posted and you will have to find it
as well.

TIME TO LOAD - T MINUS '1121'

COSTA CAPERS GAME INSTRUCTIONS

The animated characters in the game are not all hostile. Some of them can in fact be used to transport Ted!

BEWARE! some of the characters may look perfectly safe but they could be very dangerous.

TIME TO LOAD - T MINUS '102'

COSTA CAPERS CONTROL KEYS

LEFT - Q,E,T,U,O,à,Joystick LEFT

RIGHT - W,R,Y,I,P,l,Joystick RIGHT

JUMP - Shift,Space,Copy,Joystick UP

PAUSE - ESC

PICKUP - J,K,L,:,,l,Joystick FIRE

DROP - A,S,D,F,G,H,Joystick DOWN

MUSIC - Enter (On/Off)

EFFECTS - Press JUMP and Enter

Please refer to the cassette
inlay for the full instructions.

TIME TO LOAD - T MINUS '247'