

RAGING BEAST

© JAWX 1986

THE GAME

You must make as many 'passes' as possible using only your red cloak. If you last long enough in the ring with the mighty bull Alfonso, a loop will be thrown from the crowd which you will have to place over the bull's head. If you succeed, you will see your name on the winners poster . . . the glory will be yours. But . . . you will have to re-enter the ring to face Alfonso again, and he will be even angrier. It is always possible that the bull fight will become a rodeo. Don't worry if this happens. You can become a real expert with some practice, and it is possible to ride on the bull's back for a long time accumulating bonus points in the process.

LOADING

AMSTRAD 464 OWNERS

1. Place the rewound cassette into the cassette unit, and press PLAY.
2. Hold down CTRL and press the small ENTER key.

AMSTRAD 664, 6128 AND 464+ DISK

1. Hold down SHIFT and press the @ key. Type TAPE and press RETURN.
2. Connect a suitable cassette player to your computer, according to the User Manual, and insert the rewound cassette.
3. Hold down CONTROL and press the ENTER key.
4. Press PLAY on the cassette player.

PLAYING THE GAME

Raging Beast can be played with a joystick or with the keyboard.

SUMMARY OF CONTROLS

When the fire button is not depressed, moving the joystick will move the Matador in the required direction. When the fire button is depressed the following will be available:-

Joystick Forward=JUMP

Joystick Back=DROP/COLLECT OBJECT

Joystick Left=WAVE CLOAK Joystick Right=PULL CLOAK

If you are using the keyboard, then the cursor keys will act as the direction keys, and the SPACE BAR will act as the FIRE BUTTON. Press f9 to start a game, and ESC to abort a game.



WARNING: Copyright subsists in all Firebird Software, documentation and artwork. All rights reserved. No part of this software may be copied, transmitted in any form, or by any means, hired, or lent without the express permission of the publisher.

If this program is faulty, or fails to load, please return it to the address below **CLEARLY MARKED "RETURNS"** and it will be replaced free of charge and postage refunded. This offer does not affect your statutory consumer rights.

Firebird Software, First Floor, 64-76 New Oxford Street, London WC1A 1PS
Firebird and the Firebird logo are registered trademarks of
British Telecommunications plc.

Other exciting games in the Firebird 199 Silver range*

CBM 64/128

Booty
Cylu
Seabase Delta
Raging Beast
Thrust
Caverns of Eriban
Collapse
Freak Factory
Spiky Harold
Ninja Master

Amstrad

Short's Fuse
Seabase Delta
Spiky Harold
Thrust
(available
Summer 1986)
Harvey
Headbanger
Star Firebirds
Ninja Master
Collapse

CBM 16

Runner
Shark
Booty
Spiky Harold
(available
Summer 1986)

Spectrum 48K/+

Booty
Short's Fuse
Cylu
Spiky Harold
Seabase Delta
The Wild Bunch
Helichopper
Spike
Ninja Master
Star Firebirds
Buccaneer
Gyron Arena
Rebelstar
Thrust (available
Summer 1986)

Atari 800/ 800XL/130XE

Thrust
(available
(Summer 1986)
Collapse
(available
(Summer 1986)
Ninja Master
(available
Autumn 1986)

HEY THERE!!!

Have you joined the IN CROWD? Are you a member of the SILVER CLUB? If not, then we in the SILVER CLUB would love to hear from you!

To become a member just send a cheque or postal order for £1.99 made payable to FIREBIRD SOFTWARE, along with your name, address, age, and the type of computer you have to the address below, clearly marking the envelope 'SILVER CLUB' and we'll send you a bumper pack of goodies including:

- ★ BADGES
- ★ STICKERS
- ★ POSTERS
- ★ NEWSLETTERS
- ★ AN EXCLUSIVE
MEMBERSHIP No.
- ★ YOUR OWN
MEMBERSHIP CARD

(Subject to availability)

PLUS . . . We'll also send you a FREE SILVER GAME OF YOUR CHOICE!!! (Please let us know which game you would like.) Then, every three months or so, we'll send you a newsletter containing details of up-and-coming Silver games, competitions, special offers and other news.