

The Story

During the Holy Crusades, the brave, adventurous young soldiers of the Christian world travelled to the "Holy Land" to fight the Medieval infidel Saracens. As Ian the Crusader, you must make your way through mazes of stone walls that are patrolled by fanatical guards. Your goal: destroy the Chief of the Saracens. Your only weapon is a longbow; but when your arrows shoot straight and true, they have the power to crash through walls or start a chain of explosions. Mazes are booby trapped with bombs; steel cannonballs thunder heavily after you; and locked and magical doors present a challenge to your wit and ingenuity.

SPECTRUM•AMSTRAD

Loading Instructions

Spectrum cassette: Type **LOAD ""** and press **ENTER**. Press **PLAY** on the cassette recorder.

Amstrad Disk: Type **RUN" SARACEN** and press **ENTER**. Program will load automatically.

Amstrad Cassette: Press **CTRL** and **SMALL ENTER** keys. Press **PLAY** on the cassette recorder.

Game Control Indicators

The selection screen gives you these options: J for Joystick or K for Keyboard (Spectrum).

SPECTRUM: If using a joystick press (S) to determine which joystick.

AMSTRAD: By pressing (S) you can play with either joystick or keyboard.

Levels

To select the level at which you wish to play, type the level number. On Spectrum and Amstrad there are 40 levels numbered from 00-39.

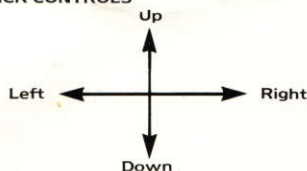
Starting Levels

Spectrum/Amstrad. Press K or J or S (Amstrad only) to be at the start of the selected level.

Start Game: Press (S) Spectrum or Space Bar/ Fire Amstrad.

KEYBOARD CONTROLS	SPECTRUM	AMSTRAD
Left	O	O
Right	P	P
Up	Q	Q
Down	A	A
Fire: Pick up or drop objects or shoot arrows	M	SPACE BAR
Start level again	R	1
Terminate game	T	2
Pause/ Continue game	B	4

JOYSTICK CONTROLS



Objects

- You may only carry one object at a time.
- To pick up an object, stand directly on top of it and press the joystick fire Button (Space Bar - Amstrad / M Key - Spectrum).
- To drop an object (or shoot an arrow) stand in an open area and press the joystick fire button (Space Bar - Amstrad / M Key - Spectrum). If given standing on top of another object or an arrow, you can not drop or shoot.

Objects

SPECTRUM AMSTRAD



Arrows point in four directions: UP, DOWN, LEFT and RIGHT. Use an UP arrow to shoot UP, a DOWN arrow to shoot DOWN. To shoot LEFT or RIGHT, use a LEFT or RIGHT arrow.

Arrow Makers are reserve ammunition. Shoot them and they break into four usable arrows.

Bombs explode and kill you if you get too close. Use arrows to detonate bombs from safe distance.

Soldiers look like colorful "snowflakes", they move around the screen in patterns. Shoot them with your arrows; but don't too close or they'll zap you.

Keys placed in **Keyholders** open **Locked Doors**

Magic Doors disappear when you shoot the single white cross.

One-Way Doors look like arrows. You can only enter them from the notched side.

Cannonballs bounce up-and-down or sideways. Stay out of their paths!

Wall-Makers are square spirals that can be used to "wall in" Soldiers and block Cannonballs. Shoot at one and the explosion builds a red-brick wall.

Safety Zones are areas where you may travel without fear (Soldiers and Cannonballs can't enter). You can't shoot arrows or pick up or drop anything here.

Grenades are used to kill the Saracen Chief. Place a Grenade next to him and shoot it with an arrow.

The Saracen Chief is the object of your crusade. Find and destroy him!

Datasoft®

Manufactured and distributed by
U.S. Gold Ltd., Units 2/3 Holford Way, Holford,
Birmingham B6 7AX.

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