

LOADING:

To load, press **CTRL** and small **ENTER** keys together. Press **PLAY** on your cassette recorder. The programme will now load automatically. *(The programme is recorded on both sides of the tape. In case of difficulty, turn the tape over, rewind to the beginning and load again.)*

CONTROLS:

Whilst on the start screen, press **CTRL** key to define your own controls (including Joystick option). The default keys are: **Q** = Up, **A** = Down, **SPACE** = Fire, & **ESC** = Pause. From paused game press **FIRE** to **RESTART** or **ESC** to start new game.

GAME:

You are under constant attack from wave after wave of hostile aliens as you attempt to clear the 16 different combat zones with your top secret 'Snoball' battle tractor. If you lose control of the 'Snoball' missile, or if the battle tractor is struck by an alien, you lose one of your 5 lives. If you succeed in clearing the current zone you progress to the next conflict where you will face an alien attack of even greater ferocity.

There are **BONUSES** to **HELP YOU** (extra points, slower missile speed, auto-rebound, shield, extra life or 'Proceed to next level') and **ANTI-BONUSES** to **HINDER YOU** (lose points, slow fire rate, start attack wave, lose a life or re-start level). Which is which? That is for you to discover.

This programme and artwork are the copyright of Atlantis Software Limited. Copying, hiring, lending or public performance is prohibited.

If you have written a good programme and would like to discuss marketing, please write to:

Atlantis Software Limited
28 Station Road, London SE25 5AG