

ZEPPELIN GAMES

**AMSTRAD LOADING
INSTRUCTIONS**
Type RUN".
Press PLAY on the tape.

SOS...SOS...SOS...

Incoming report...International terrorism on
the increase - stop. Desperate measures
needed - stop. Current hostage situation
critical - stop. President vows retaliation -
stop..end of report

Through the early summer morning
something stalks.. A man as quiet and deadly
as a panther.. A man determined and
ruthless..

Sword of the Samurai -
Awesome martial arts action!

GAMEPLAY

The Samurai is controlled with a Joystick connected to the relevant port on the Amstrad. The object of the game is to rescue the hostages who are being held against their will by a renegade martial arts gang.

The hostages are held on their knees, under the protection of an armed and deadly guard. The number of hostages left to rescue are shown on the bottom left hand side of the screen, with Samurai lives shown on the right. To rescue the hostages, the Samurai must walk up to them, often killing their guard in the process.

The renegade gang have threatened to begin eradicating the hostages if their demands for a ransom is not paid. If the time reaches zero, the Samurai has failed in his mission and loses a life for bringing shame on to the name of these Noble Warriors.

As well as the deadly Sword which can only be drawn in hand to hand combat, the Samurai has Shurikans which can be thrown at the enemy from a distance. Once two hostages have been rescued, the Samurai has the ability to throw cut throat daggers instead of Shurikans.

After all of the hostages have been rescued, the Samurai must take them to the end of the level to successfully complete his mission.

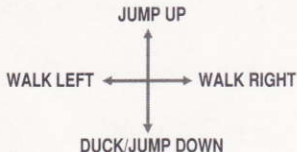
Combat takes place over the following locations:

**DEAD FOREST
SAMURAI TEMPLE
THE SEWERS
KARAMARNI WOOD
DRAGON TEMPLE
HOLY MOUNTAIN**

In the course of his mission, the Samurai will meet the following opponents:

**SERPENTS
MAGICAL DRAGONS
THUGS
APE MEN
SORCERERS
CROSSBOW NINJAS
SPRING KICK BOXERS
MAGICAL NINJAS
LEADER OF THE RENEGADE GANG**

JOYSTICK CONTROLS



FIRE/LASH OUT WITH WEAPON

JOYSTICK CONTROL - FIRE BUTTON PRESSED

SUPER JUMP

SUPER FALL

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