

LOADING

464: Hold down the **CTRL** key and tap the small **ENTER** key.

664/6128: Type 'I (shifted @) TAPE (**ENTER**)' then type '**RUN**'(**ENTER**)'

CONTROLS

A=up

Z=down

/=left

\=right

JUMP=shift

or Joystick Control

PLAYING INSTRUCTIONS

The object of the game is to guide Wallie around the supermarket, which is abundant with obstacles and problems. There are forty shopping items in all to collect, however Wallie can only carry five items at a time, hence at this stage he has to go back to the cash desk and pay for the items collected. The game requires fast response and initiative to gain extra bonus points on your way round the store.

Are you feeling weary?

Do you work until you're dropping?

We'll take a tip from me and let Wallie do your shopping.

On your list are forty items when you send him to the store,

But five pieces are his limit and he cannot carry more.

He has to pay for every trip and put his parcel in his trolley. But this is not a normal store and confuses poor old Wallie.

The layout of the store is very like a maze,

Just mind you don't get lost

or you could be there for days!

If you find you've lost your way, or feel you're just not winning,

Then climb into the spaceship and go back to the beginning.

When you find your only path is blocked up by a wall Look around and find the switch that makes the barrier fall.

When he's fetched the final item, and you've totalled up your score

Say "Thank you", Trolley Wallie, "Now go back and get some more!"

HAVE YOU WRITTEN A GOOD GAME?
IF THE ANSWER IS YES, AND YOU WOULD LIKE
PLAYERS TO EVALUATE IT FOR PUBLISHING

THEN WRITE TO:
THE EVALUATION MANAGER
PLAYERS SOFTWARE
MERCURY HOUSE
CALLEVA PARK INDUSTRIAL ESTATE
ALDERMASTON BERKS