

WILAK



A skilful
combination of arcade,
strategy and simulation.

AMSTRAD® SCHNEIDER® CASSETTE

*Electric
Dreams*

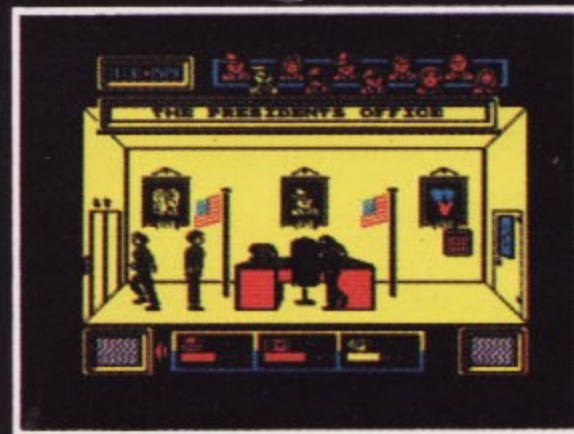
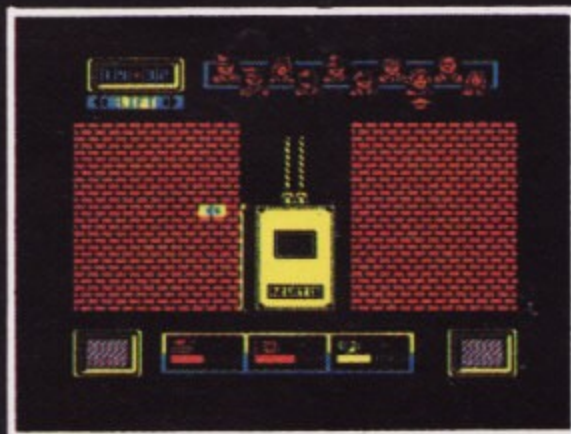
S O F T W A R E



SINGLE CASSETTE PACK

MANUFACTURED IN THE UNITED KINGDOM
FABRIQUE EN GRANDE BRETAGNE
© ELECTRIC DREAMS SOFTWARE 1986

ELECTRIC DREAMS SOFTWARE, 31 CARLTON CRESCENT
SOUTHAMPTON SO1 2EW. TEL (0703) 229694



AMSTRAD SCREENS

A new concept in games. HIJACK is a skilful combination of arcade, strategy and simulation. The game sets you up in charge of a Pentagon department, the Hijack Division, dedicated to stamping out terrorism by peaceful means. HIJACK is played using live action and complex windowing techniques as you fight a desperate struggle against bureaucracy to end a hijacking before all hell is let loose.

UQK 609

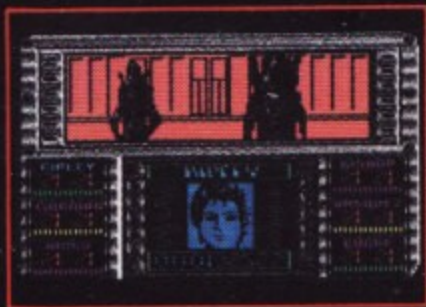
PROGRAM & GRAPHICS: DAVID SHEA OF PARADISE SOFTWARE, GAME DESIGN: MARK EYLES, ANIMATION: NIGEL BROWNJOHN.

COMING SOON ON
SPECTRUM, COMMODORE
& AMSTRAD
HOME COMPUTERS

FLAPJACK

ALIENS

There are some places in the universe
you don't go alone.



As darkness descends Alien Warriors enter the base where Ripley and her companions are waiting. Nervously flicking the safety catches off their Smart Guns, they creep forward to meet a most hideous nightmare: the Aliens.

Aliens is a Multiple Character Arcade Game in which a well thought out strategy must be used to overcome the Alien Queen and her brood.

Based on the science fiction thriller "ALIENS" the game takes you into a confrontation with the most ruthless creatures ever to have appeared on a cinema screen.

In ALIENS, you become the battle hardened elite Space Marines, YOU become Flight Officer Ripley, the devious Burke, and Bishop the artificial man.

ALIENS is a spine chilling thriller of a game in which you must master your fear before you move into the ominous silence of the Alien infested base.



RAE

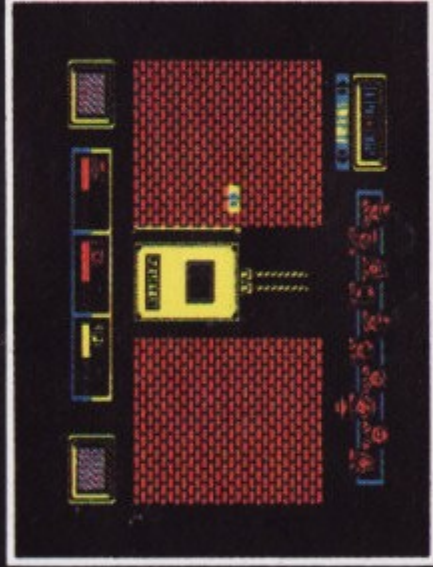
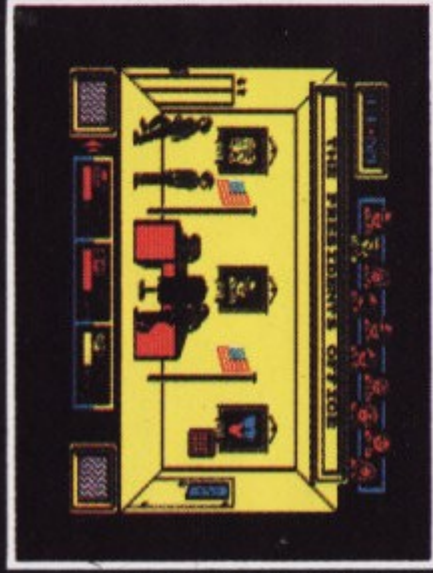
*Electric
Dreams*

UAK 609

A new concept in games. HIJACK is a skilful combination of arcade, strategy and simulation. The game sets you up in charge of a Pentagon department, the Hijack Division, dedicated to stamping out terrorism by peaceful means. HIJACK is played using live action and complex windowing techniques as you fight a desperate struggle against bureaucracy to end a hijacking before all hell is let loose.



AMSTRAD SCREENS



ELECTRIC DREAMS SOFTWARE, 31 CARLTON CRESCENT
SOUTHAMPTON SO1 2EW. TEL (0703) 229694

MANUFACTURED IN THE UNITED KINGDOM
FABRIQUE EN GRANDE BRETAGNE
© ELECTRIC DREAMS SOFTWARE 1986

SINGLE CASSETTE PACK



0

47875 38609

9

*Electric
Dreams*

H I J A C K



**A skilful
combination of arcade,
strategy and simulation.**

AMSTRAD® SCHNEIDER® CASSETTE

*Electric
Dreams*

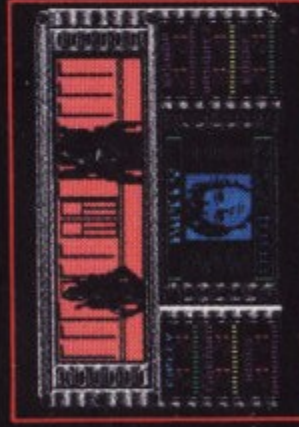
S O F T W A R E

COMING SOON ON
SPECTRUM, COMMODORE
& AMSTRAD
HOME COMPUTERS

FLAPJACK

A L I E N S

There are some places in the universe
you don't go alone.



As darkness descends Alien Warriors enter the base where Ripley and her companions are waiting. Nervously flicking the safety catches off their Smart Guns, they creep forward to meet a most hideous nightmare: the Aliens.

Aliens is a Multiple Character Arcade Game in which a well thought out strategy must be used to overcome the Alien Queen and her brood.

Based on the science fiction thriller "ALIENS" the game takes you into a confrontation with the most ruthless creatures ever to have appeared on a cinema screen.

In ALIENS, you become the battle hardened elite Space Marines. YOU become Flight Officer Ripley, the devious Burke, and Bishop the artificial man.

ALIENS is a spine chilling thriller of a game in which you must master your fear before you move into the ominous silence of the Alien infested base.

