

KRAKOUT

The cover art for the video game 'Krakout' features a central, large, red devil-like head with yellow eyes and sharp teeth, holding a blue ball in its mouth. A hand from the bottom right holds a blue megaphone, with a bright light emanating from its horn towards the devil's head. Above the megaphone, another blue ball is shown in motion. The background is a dark blue space filled with colorful, translucent geometric shapes (cubes and pyramids) in yellow, red, green, and blue. At the bottom, a green banner contains the text 'AMSTRAD' on the left and right, and 'GREMLIN' in a stylized, metallic font in the center. Small devil heads are visible in the bottom corners of the green banner.

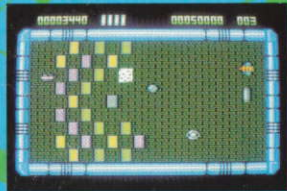
AMSTRAD

GREMLIN

AMSTRAD

KRAKOUT

Welcome to the ultimate challenge! A two way test of skill and nerve – can you out manoeuvre the awesome ogre and blast a path through the myriad of colourful bricks? Are your reflexes adept enough to retrieve the speeding missile, deflected from its block shattering journey or regurgitated contemptuously from the ogre's mouth?



© 1987 All rights reserved.
Unauthorised copying, lending or resale
by any means strictly prohibited.

GREMLIN



5 013658 010326

Gremlin Graphics Software Ltd., Alpha House, 10 Carver Street, Sheffield S1 4FS. Tel: (0742) 753423, Telex No: 547274

AMSTRAD

APRIL

KRAKOUT



Welcome to the ultimate challenge! A two way test of skill and nerve – can you out manoeuvre the awesome ogre and blast a path through the myriad of colourful bricks? Are your reflexes adept enough to retrieve the speeding missile, deflected from its block shattering journey or regurgitated contemptuously from the ogre's mouth?

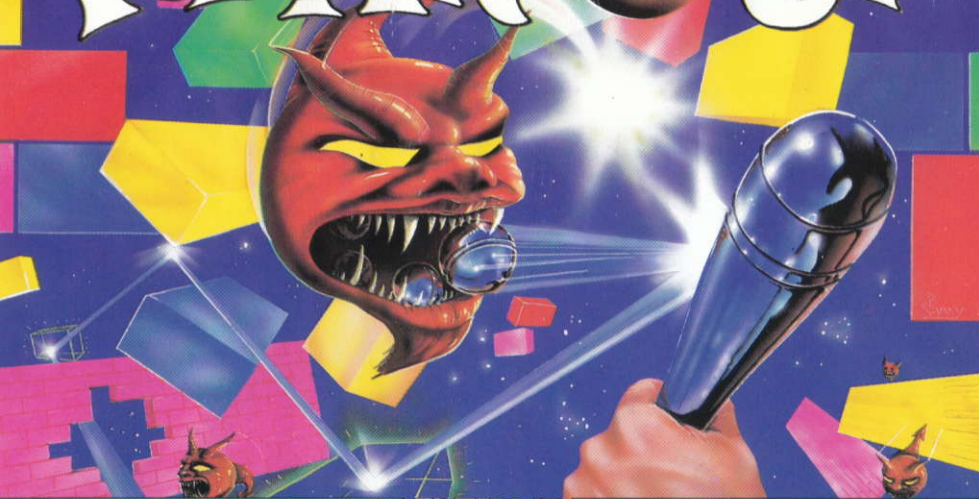
KRAKOUT

KRAKOUT

AMSTRAD



KRAKOUT



AMSTRAD



AMSTRAD