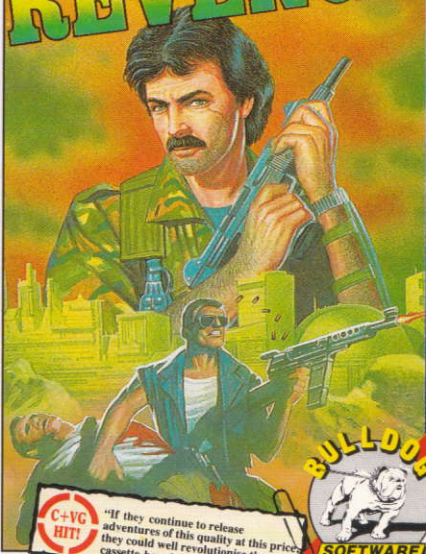


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RIGEL'S REVENGE



"If they continue to release adventures of this quality at this price, they could well revolutionise the cassette-based adventure market."





RIGEL'S REVENGE



RIGEL'S REVENGE



Can you destroy the Doomsday Device, before the War destroys you!

You came here to report a great victory – but now you must save the universe. Rigel V, the last rebel planet is about to fall, but it will take the galaxy with it. Just you and your partner know that they have developed the ultimate weapon – and he just died. You must prevent Armageddon – only there is a war between you and the bomb, and you don't have much time.

Can you survive to stop Rigel's Revenge?

A thrilling text adventure with inter-active graphics.

PUBLISHED BY MASTERTRONIC

"The Best of British"



Made in Great Britain

Harper and Elliot together formed one of the great newsgathering teams of the 22nd Century. Their coverage of the Re-unification War was carried by every major Federation comm-network, as the Fleet troops brought the insurgent colonies back into the Federation's grip.

Then, one day – in his quest to stay ahead – Elliot went too far. He persuaded Harper that they should become agents for the Alterian Corps, an influential group dedicated to the cause of peace. In return for their work, the Corps would guarantee them scoop after scoop. Their first mission was to go to Rigel V, where one region still held out against the conquering Federation troops. The Rebels claimed to have a Doomsday Machine and would wreak the ultimate revenge if the Federation refused to withdraw from the planet.

Elliot was smuggled in by the Alterian Corps as a Rigellian trooper. His mission, to discover the whereabouts of the Doomsday Machine and report to Harper, who was to follow one week later, in his true role as a front-line reporter.

Harpers instructions: to meet Elliot, at night, in a certain backstreet in the occupied sector of the town . . .

At the end of Part One, you will be asked to save your game position for Part Two. You should do this several times on a fresh cassette and then reset the machine. Having loaded Part Two, you will be prompted to load your data from Part One. You will only need to do this



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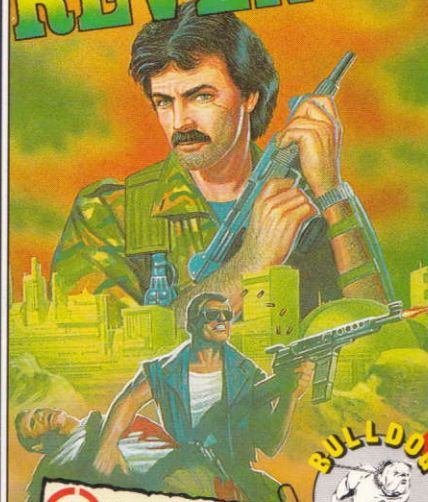
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**RIGEL'S
 REVENGE**

**RIGEL'S
 REVENGE**



**C+VG
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