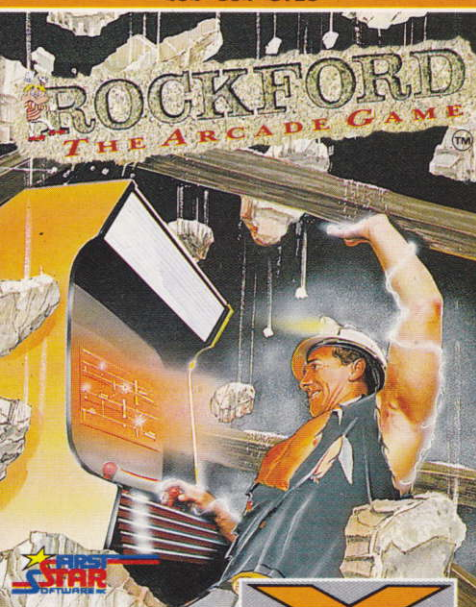
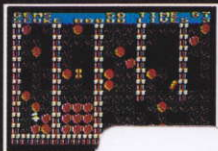


AMSTRAD/SCHNEIDER
464 · 664 · 6128

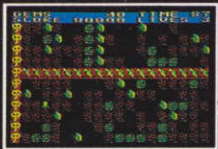


**B SIDE
BACK TO REALITY**





TM



TM



TM



Screen Shots From

The C64 Version

ROCKFORD™

The only true ARCADE version of the classic game BOULDER DASH™

Developed using all the 16-bit power of the AMIGA for ARCADIA SYSTEMS Arcade cabinets.

There are four levels on each of five different worlds with four screens on each level. It all adds up to eighty totally different playing screens. Take up the challenge as you guide ROCKFORD™ through the puzzles and take on the rôle of cowboy, spaceman, doctor, chef and hunter.

THE ULTIMATE GAMEWARE CHALLENGE

Read what the press say:-
The game of the Galaxy
Hitchhiking Monthly

Eighty tortuous screens to suffer on-
Dungeon Monthly

One or Two Player Option
Joystick or redefinable keys.

EXTRA FREE GAME

BACK TO REALITY

A quest across two universes
to save the Earth from becoming
a black hole.

5 012967 810269



AMSTERDAM

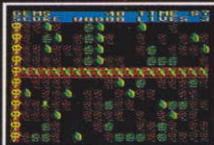
ROCKFORD

B SIDE : BACK TO REALITY

IA 0239



TM



TM



TM



Screen Shots From

The C64 Version

ROCKFORD™

The only true ARCADE version of the classic game **BOULDER DASH™**. Developed using all the 16-bit power of the AMIGA for ARCADIA SYSTEMS Arcade cabinets.

There are four levels on each of five different worlds with four screens on each level. It all adds up to eighty totally different playing screens. Take up the challenge as you guide **ROCKFORD™** through the puzzles and take on the rôle of cowboy, spaceman, doctor, chef and hunter.

THE ULTIMATE GAMEWARE CHALLENGE

Read what the press say:
The game of the Galaxy
Hitchhiking Monthly

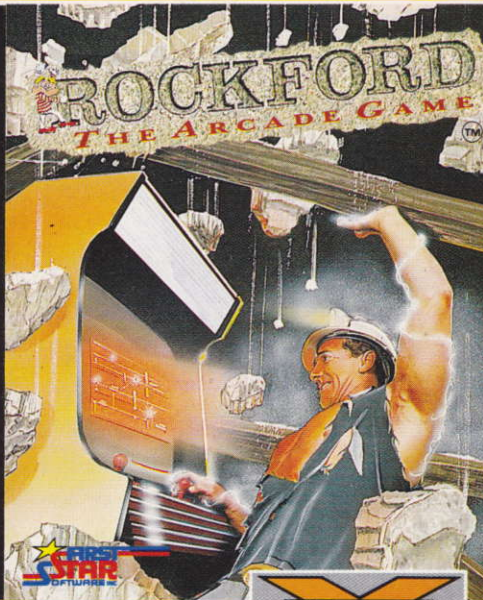
Eighty tortuous screens to suffer on-
Dungeon Monthly

One or Two Player Option
Joystick or redefinable keys.

EXTRA FREE GAME**BACK TO REALITY**

A quest across two universes
to save the Earth from becoming
a black hole.

5 012967 810269

ROCKFORD
B SIDE : BACK TO REALITY**B SIDE
BACK TO REALITY**