

M

THRONE

of Fire



MELBOURNE HOUSE

AMSTRAD CPC · SCHNEIDER

THRONE

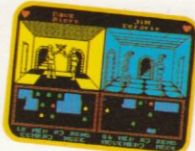
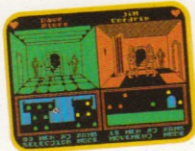
Blazing above the wastes of the Carakesh plains, the Burning Citadel rises precipitously from the rim of a smouldering volcano.

Axe and sabre clash, armies advance and retreat, as rival princes slay and slay again in their ruthless pursuit of **POWER** – the incredible mind-scorching Throne of Fire!

This multi-player combat strategy designed by Mike Singleton, the mastermind behind the acclaimed **Lords of Midnight** and **Doomsdark's Revenge**, offers limitless scope for tactical play, whilst at the same time demands quick thinking and rapid combat reactions.

Take up the cause – fight for the Throne of Fire!

of Fire



SCREEN SHOTS FROM SPECTRUM VERSION



9 780861 617388

MH256



THRONE OF FIRE

AMSTRAD
CPC
SCHNEIDER

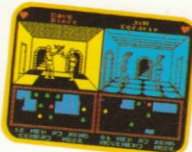
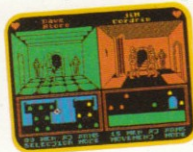
THRONE

Blazing above the wastes of the Carakesh plains, the Burning Citadel rises precipitously from the rim of a smouldering volcano.

Axe and sabre clash, armies advance and retreat, as rival princes slay and slay again in their ruthless pursuit of **POWER** – the incredible mind-scorching Throne of Fire!

This multi-player combat strategy designed by Mike Singleton, the mastermind behind the acclaimed Lords of Midnight and Doomsdark's Revenge, offers limitless scope for tactical play, whilst at the same time demands quick thinking and rapid combat reactions.

Take up the cause – fight for the Throne of Fire!



SCREEN SHOTS FROM SPECTRUM VERSION

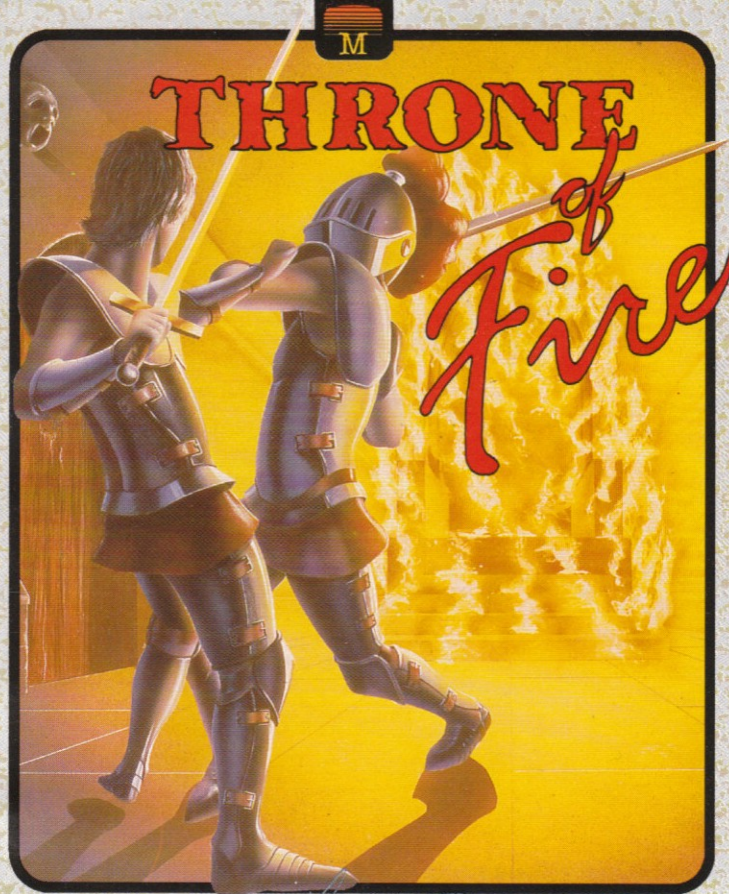


9 780861 617388

MH256



THRONE OF FIRE



MELBOURNE HOUSE

AMSTRAD CPC · SCHNEIDER