

WELLINGTON AT WATERLOO

A simulation of the famous battle of Waterloo on 18th June 1815. Player commands Wellington's Anglo/Dutch army and 4th corps of Blucher's army. Computer commands the massed ranks of Napoleon's army. 3 levels of difficulty ensure a challenging game, regardless of ability. Large scrolling map, infantry, cavalry and artillery units. The infantry can change formation, fighting in line, column or square.

Other features include a comprehensive system of re-organisation within each corps of the player's army.

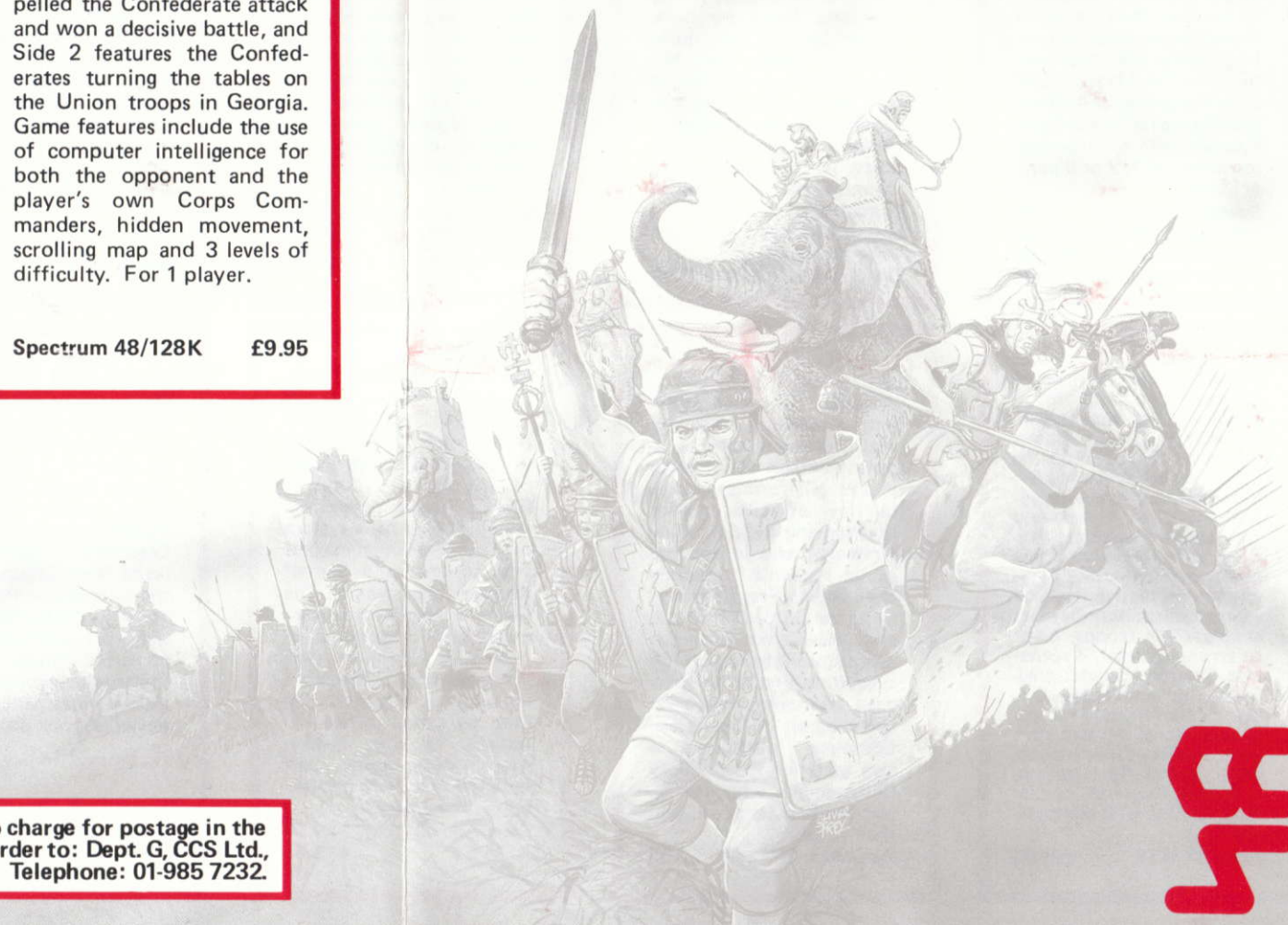
Spectrum 48/128K £12.95

YANKEE

A historical simulation of two battles in the American Civil War in 1863 between the Union and Confederate armies. Side 1 features Gettysburg where the Union troops repelled the Confederate attack and won a decisive battle, and Side 2 features the Confederates turning the tables on the Union troops in Georgia. Game features include the use of computer intelligence for both the opponent and the player's own Corps Commanders, hidden movement, scrolling map and 3 levels of difficulty. For 1 player.

Spectrum 48/128K £9.95

CCS LTD WARGAMES



All games available mail order. No charge for postage in the U.K. Please send cheque or postal order to: Dept. G, CCS Ltd., 14 Langton Way, London SE3 7TL. Telephone: 01-985 7232.



ARNHEM

This tactical wargame simulates the historical 'Market Garden' operation in 1944. Montgomery's plan was to smash the Nazi occupation of Holland thereby opening the door to Berlin and ending the war. Three Allied Airborne Divisions were dropped behind enemy lines to capture vital bridges for the advancing Allied Forces. Experience the bitter conflict. Can the Allies succeed or is the bridge at Arnhem a bridge too far? Historically accurate with 5 compelling scenarios. A 1, 2 or 3 player game.

Spectrum 48/128K £9.95
Am Tape £9.95 Disc £14.95
PC Compatible £19.95
PCW8256/8512/9512 £19.95

AUSTERLITZ 1805

On 2nd December 1805 Napoleon achieved his greatest victory on the field of Austerlitz. You can now simulate this famous battle. Command either Napoleon's French army or General Kutusov's Austro-Russian army, against a sophisticated computer opponent. The problems faced by both armies lead to two quite distinct games for the player. Different strategies can be employed by the player and the computer opponents. 3 levels of difficulty, large scrolling map, infantry that can change formation, cavalry, artillery and a comprehensive system of re-organisation.

Spectrum 48/128K £12.95

ANCIENT BATTLES

Designed to recreate pitched battles in the world of antiquity, Ancient Battles lets you command the armies of Julius Caesar, Alexander the Great, Hannibal and Attila the Hun. The game comes with a number of preset scenarios or design your own armies. Forces can be selected from those available to one of 24 different nations. 1 or 2 player game, computer control of subordinate generals, hidden movement, automatic deployment, variable sized battles and map designer.

Spectrum 48 & 128K £14.95
Am Tape & Disc £14.95
PC Compatible £24.95

BLITZKRIEG

This strategy wargame simulates the German attack in May 1940 when the Low Countries and France were invaded. The French Maginot Line was by-passed by the mighty German army, spearheaded by Kleist's crack Panzergruppe. The player commands 5 German armies by a system of 3 cursors, which enables him to set up a line of advance. The Allies defence is masterminded by the computer. Large scrolling map on varied terrain, hidden movement and 3 levels of difficulty. For 1 player.

Spectrum 48/128 £9.95

DESERT RATS

A simulation of the North Africa Campaign in 1941-42. Commences with the arrival of Rommel in Tripoli and ends with the battle of El Alamein. The bitter campaign includes operations Battleaxe, Crusader and the Battle of Gazala. The game is named after the 7th Armoured Division who were nick-named the 'Desert Rats' after adopting a gerbil as their insignia. It is a fast, interactive wargame with a scrolling map and 6 compelling scenarios with 1 or 2 player options.

Spectrum 48/128K £9.95
Am Tape £9.95 Disc £14.95
PC Compatible £19.95

FRONTLINE

A WWII squad-level strategy wargame that puts you in the heart of the action. Commanding your troops you must take or hold the objectives set by your superiors. Infantry units represent squads of 10 men and their support weapons. Artillery units represent single pieces and their crews. Player controls distribution of support weapons and leaders amongst his troops, prior to an engagement. 4 scenarios: Cassino, Guadalcanal, Stalingrad and Pegasus Bridge + 2 training operations. Smooth-scrolling map, save game facility, fully mouse-driven, sound effects option, 1 player, requires colour monitor/TV. STE compatible.

Atari ST/STE £24.95

NAPOLEON AT WAR (Battle of Eylau)

A fast, one player game with a scrolling map. You play Napoleon and the computer controls the Russian and Prussian armies using a high level of intelligence for its attacking and defending strategies, and in the optional system of directing the player's French troops using the Corps Commanders. These Commanders can assess situations, respond by suggesting alternative strategies and make reports on the progress of the battle. Computer intelligence is also used for the Artillery Commanders who can select the best targets within their range.

Spectrum 48/128K £8.95

OVERLORD

Simulates the Allied invasion of Normandy on 6th June 1944 and covers the period from the initial invasion to the destruction of the German army in France. You command the Allied Forces by a system of 3 cursors which enables you to set up a line of advance for each army. The German armies are commanded by a very sophisticated and complex computer opponent. The game includes a large scrolling map on varied terrain - 7 screens in size, hidden movement, supply, unit details and 3 levels of difficulty. For 1 player.

Spectrum 48/128K £9.95
Atari ST £19.95

STALINGRAD

In June 1942 the Wehrmacht launched itself against the Soviet Line and once again the blitzkrieg carried all before it. The tanks of the 4th Panzer Army thundered across the open steppe towards Voronezh. Command the German Armies of Army Group South in the campaign which culminated in the battle for Stalingrad. Large scrolling map on varied terrain, 7 screens in size, 3 levels of difficulty, hidden movement, replacements, supply, unit details.

Spectrum 48/128K £9.95

VULCAN

Vulcan, a winner of the Newsfield Readers Awards and the Golden Joystick Awards, simulates the Tunisian Campaign in 1942-1943 from the arrival of the 'Torch' Task Force and their race for Tunis, to the final battle of 'Operation Vulcan'. Also included are the battles of Kasserine and Mareth. Game features include hidden movement on a mountainous terrain, scrolling map, 5 scenarios, air attack phase, strong computer opponent and 5 armies (3 Allied & 2 Axis). For 1 or 2 players.

Spectrum 48 & 128K £9.95
Am Tape £9.95 Disc £14.95
PC Compatible £19.95
Atari ST/STE £19.95
Amiga £19.95

CCS LTD WARGAMES

THE GENERAL

A 3D graphical representation of warfare in the Napoleonic era. Distant troops are only identifiable by using a telescope, units may be obscured by buildings, orders take time to reach the units to which they have been issued and reports from your Brigade Commanders may be lost.

The standard bird's-eye view has been replaced by the General's eye view and communication problems added to give the player a taste of the difficulties faced by generals of that time.

Spectrum 48/128K

£12.95

INVASION FORCE

As C in C of the invasion forces in WWII you will have a vast choice of actions and possibilities and full command from receipt of the coded message to invade, capture or destroy.

Choose from a large scale infantry, a small group of commandos, paratroopers, tanks or artillery. Fast scrolling map, tactical map for easy position location, hidden or visible movement, land, sea and air battles, demolition and air-landed units, transport for artillery and infantry, easy icon selection, 1 or 2 player, joystick recommended.

Spectrum 48/128K

£12.95

BATTLE OF THE BULGE

On 16th December 1944, 250,000 German troops launched a surprise offensive on a weak sector of the American lines in the Ardennes in a last desperate bid for victory on the western front. A 1 or 2 player divisional level game recreating this epic struggle from the initial German breakout to the final erasing of the bulge. Command either the German or Allied armies on a large scrolling map. Includes simultaneous hidden movement, air strikes, bridge demolition/construction, artillery bombardment and supply limitations.

Spectrum 48/128K

£12.95

Am. Tape £12.95

Disc £14.95

